

UNIVERSITY OF ILLINOIS  
AT URBANA-CHAMPAIGN

**The Structure and Design of  
Randomized Control Trials  
(RCTs)**



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# Outline for the Session

1. What are field experiments?
2. Why randomize?
3. How do I incorporate randomized evaluations into my research design?
4. What are the practical design and implementation issues?



# What are Field Experiments?



## (Recent) History

- Two worlds
  - Lab experiment research world
    - *Trades off control for context*
  - Observational research world
    - *Frustrated with identification challenge*



# Broad Categorization

- Randomized evaluations
  - Aka randomized control trials (RCTs)
  - Key variation: What do participants know about the study?
    - *Fully unaware?*
    - *Unaware of randomization, aware of measurement (most development studies)?*
    - *Fully (or mostly) aware of randomization and measurement?*

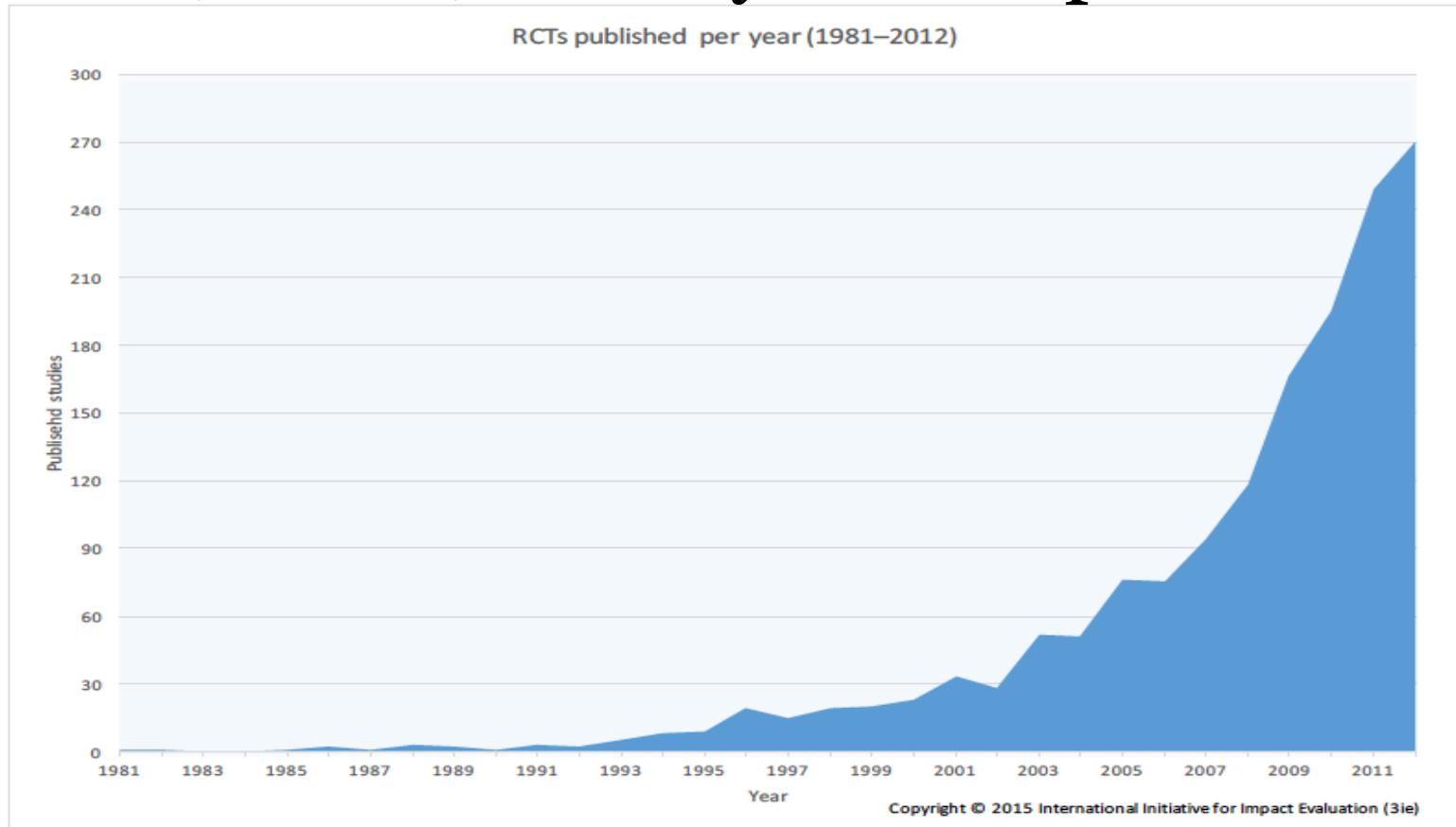


# Broad Categorization

- Lab experiments in the field
  - Aka framed field experiments or survey experiments
  - (sometimes) Aka incentive compatible surveys
  - Key variation:
    - *Outcome measure for larger study?*
    - *Full study itself?*



# (Recent) History: Development



# Why Randomize?



# The Problem of Causal Inference

- The potential outcome (Rubin, 1974)
- Average effect

$$E[\delta] = E[Y_i^T - Y_i^C]$$



# The Problem of Causal Inference

- The potential outcome (Rubin, 1974)
- Treatment effect

$$E[\delta] = E[Y_i^T | T] - E[Y_i^C | C]$$



# The Problem of Causal Inference

- The potential outcome (Rubin, 1974)

$$E[\delta] = E[Y_i^T | T] - E[Y_i^C | C] \\ - E[Y_i^C | T] + E[Y_i^C | T]$$



# The Problem of Causal Inference

- The potential outcome (Rubin, 1974)

$$\begin{aligned} E[\delta] &= E[Y_i^T | T] - E[Y_i^C | C] \\ &\quad - E[Y_i^C | T] + E[Y_i^C | T] \\ &= E[Y_i^T - Y_i^C | T] + E[Y_i^C | T] - E[Y_i^C | C] \end{aligned}$$



# The Problem of Causal Inference

- The potential outcome (Rubin, 1974)

$$\begin{aligned} E[\delta] &= E[Y_i^T | T] - E[Y_i^C | C] \\ &\quad - E[Y_i^C | T] + E[Y_i^C | T] \\ &= \underbrace{E[Y_i^T - Y_i^C | T]}_{\text{Treatment Effect}} + \underbrace{E[Y_i^C | T] - E[Y_i^C | C]}_{\text{Selection Bias}} \end{aligned}$$



# Randomization Solves the Selection Bias

- First randomly select sample  $N$  from population  $P$
- Second, randomly assign  $N$  into
  - Treatment ( $N_T$ ) and Control ( $N_C$ )
- Since treatment is randomly assigned selection bias is removed
  - $E[Y_i^C | T] - E[Y_i^C | C] = 0$
- Then we can simply run the regression
  - $Y_i = \alpha + \beta T_i + \epsilon_i$
  - However, the SE are not generally correct if group variances differ



# Caveats

- This requires two assumptions
  - SUTVA (Stable Unit Treatment Value Assumption)
    - “no spillovers”
  - Unconfoundedness/Ignorability
    - “assignment to treatment is independent of outcome”
- In most cases only partial randomization occurs
  - Population of study is not nationally representative but chosen conditional on some observables (poverty, age, gender, etc.)



# Incorporating Randomized Evaluations in a Research Design



# Preparing to Run a Field Experiment

1. Use economic theory to guide your design
2. Understand the local context
3. Obtain sufficient sample size



# 1. Use Economic Theory to Guide Your Design

- Theory allows appropriate nulls to be tested, designs to be efficient, and the ‘whys’ to be answered
- Theory is portable, many empirical results are not



# An Example

- Go beyond A/B experiments to test economic theory
- List, 2004
  - Why do people receive different price quotes for the same good?
  - Economists have two major theories
    - *Discrimination*
    - *Search Costs*



## Discrimination NFE

- 12 disabled and 12 non-disabled testers approached various body shops in Chicago with different cars (identical cars across disabled and abled) that were in need of repair
- Offer differences:
  - Disabled receive prices 30% higher than the non-disabled receive

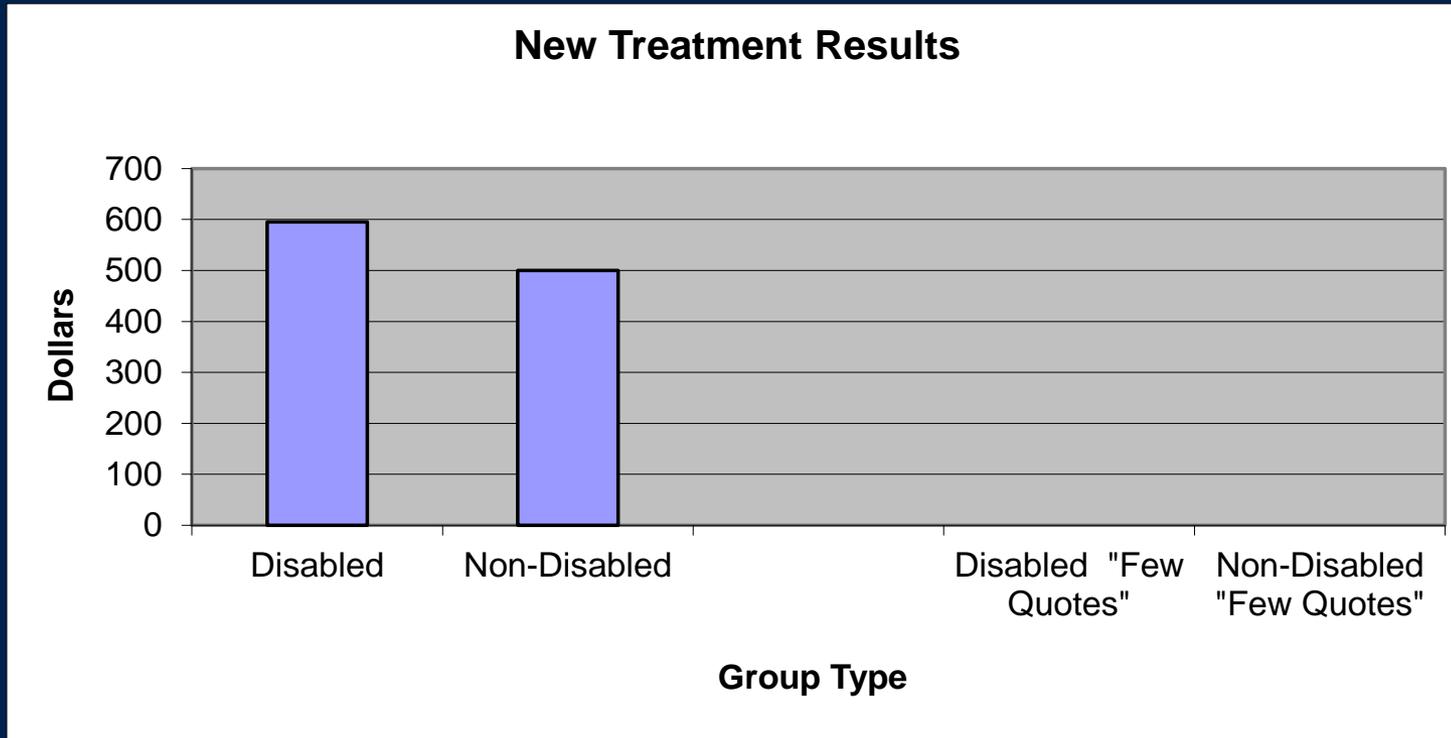


# Complementary Evidence

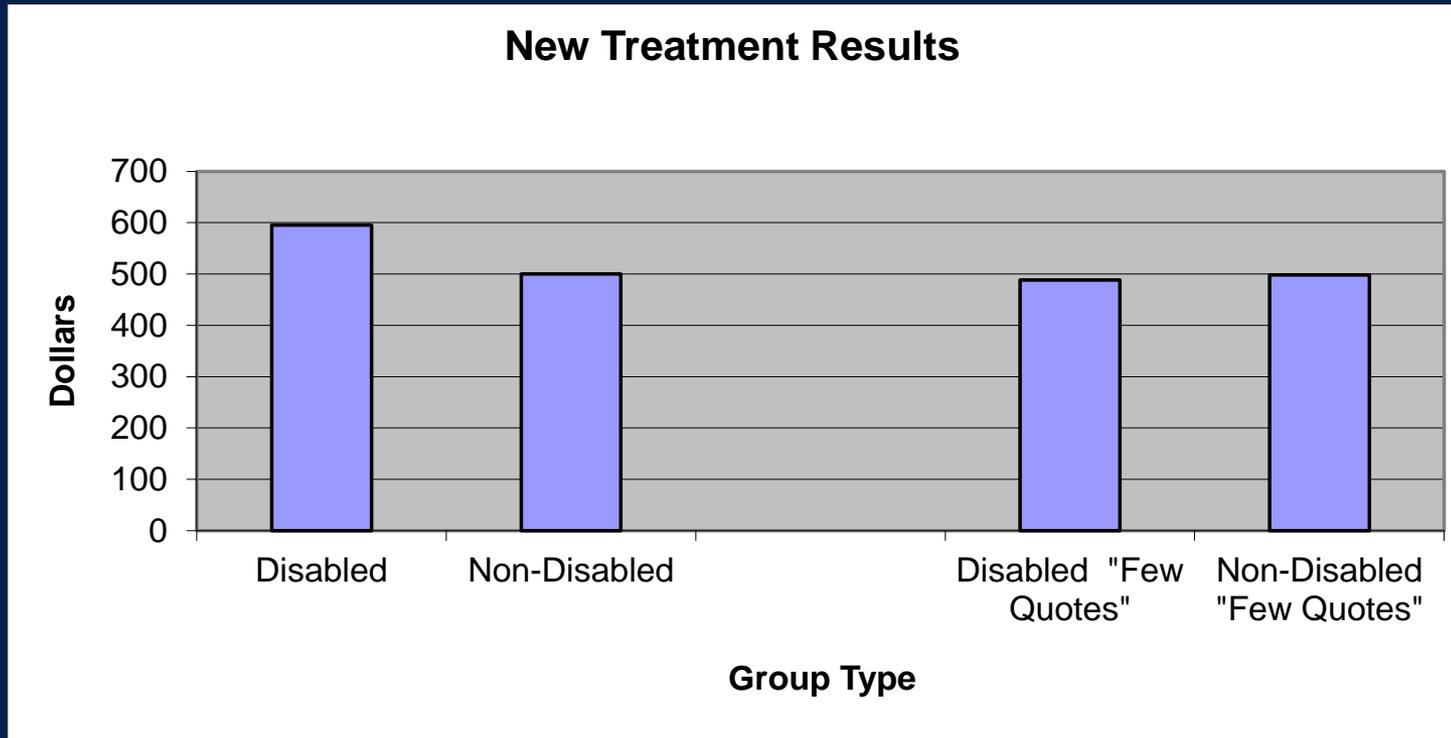
- So what?
  - We find that price differences exist
  - But why? Is it search costs or discrimination?
- New Treatment
  - Re-send different pairs to receive price quotes
  - One treatment replicates above treatment
  - Another treatment is identical except that it has both agent types explicitly noting that “I’m getting a few price quotes today”



# Replication Treatment



# “Few Quote” Treatment



## 2. Understand the Local Context

- Be an expert about the market that you are studying
  - What incentivizes people in your study/context may not be the same as what incentivizes others
- Interpreting results from an intervention is quite difficult if you don't understand subjects' underlying motivations



# Potential Hurdles: Political

- Political difficulties
  - Politicians like to reward supporters. They have ideas about where they would like a project to go and may be reluctant to randomize
  - Individuals in the control group may be angry that they are not in the treatment group
  - NGOs and private companies may have areas they want to target and want to choose the treated group



# Potential Hurdles: Ethical

- Ethical issues
  - Analogous to clinical trials--withholding the treatment from the control group
    - *When treatment demonstrated effective, make it available to the control group (worms)*
  - Institutional Review Boards
    - *Do your institutions have IRBs?*
    - *Partnering with universities, which have stringent review for all human subjects research*



### 3. Obtain Sufficient Sample Size

- You should have a sample size that allows you to make inference.
- Using simple power tests allow you to know what is “sufficient size” before you run your experiment.
- Fewer researchers realize that even when you reject nulls power matters.



# Basic Principles of Power Calculations

- Given our regression framework
  - $Y_i = \alpha + \beta T_i + \epsilon_i$
  - The treatment effect is  $\hat{\beta}$
- The variance of  $\hat{\beta}$  is
  - $\frac{1}{N_T(1-N_T)} \frac{\sigma^2}{N}$
- We want to test the hypothesis
  - $H_0: \hat{\beta} = 0$
- The significance level, or size, of a test represents the probability of a Type I error



# Error Types

- Type I
  - We reject the hypothesis when it is in fact true
  - False positive
- Type II
  - We fail to reject the hypothesis when it is in fact false
  - False negative

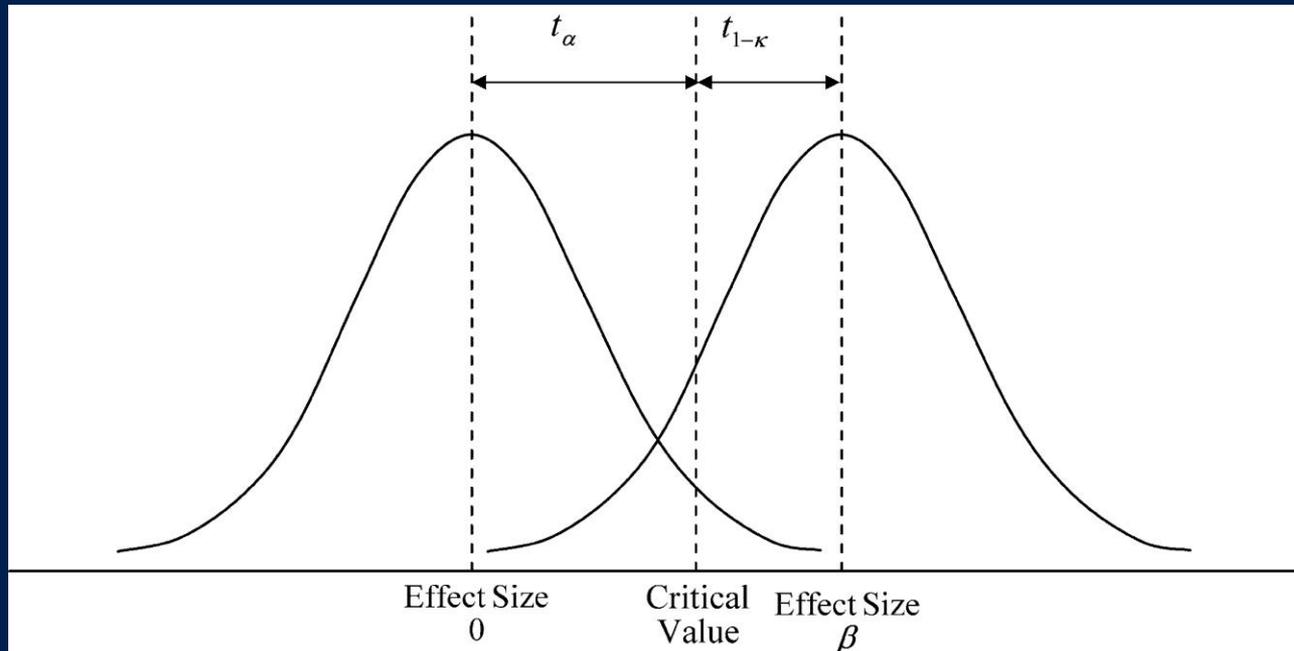


# Power

- The usual approach stems from the standard regression model: under a true null what is the probability of observing the coefficient that we observed?
- Power calculations are quite different, exploring if the alternative hypothesis is true, then what is the probability that the estimated coefficient lies outside the 95% CI defined under the null.



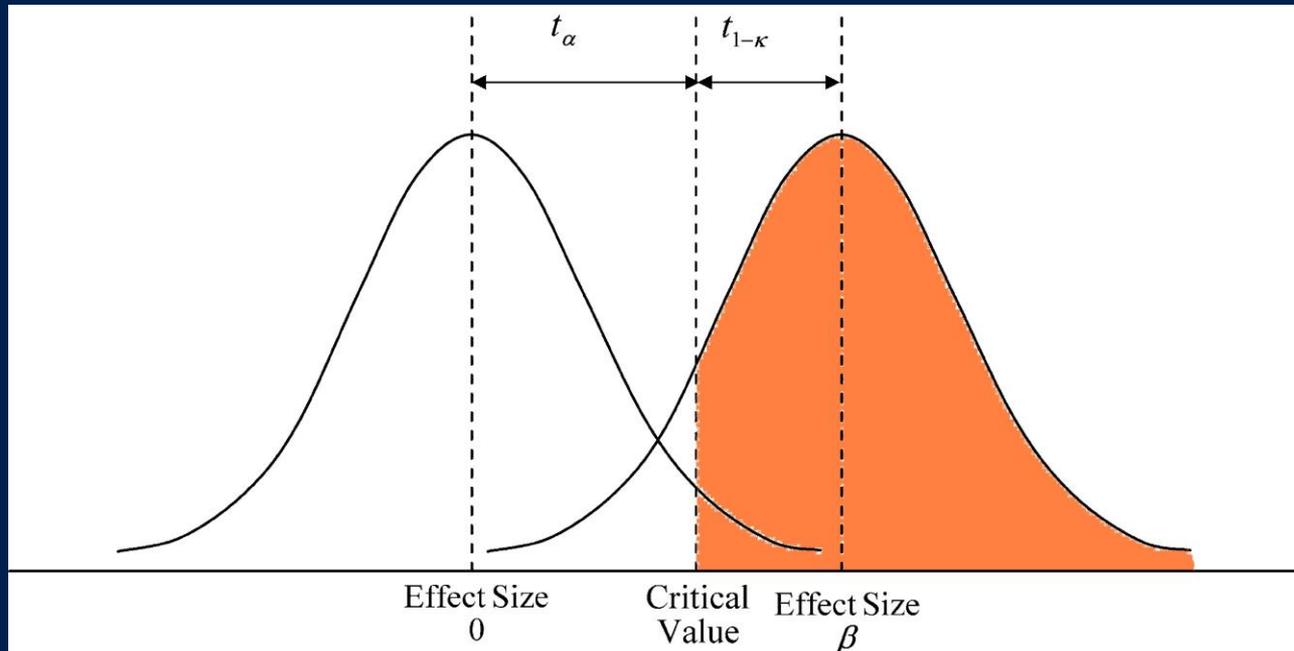
# Hypothesis Testing



- For a given significance level  $H_0$  will be rejected if  $\hat{\beta}$  falls to the right of a critical level  $t_\alpha$



# Hypothesis Testing



- For a given significance level  $H_0$  will be rejected if  $\hat{\beta}$  falls to the right of a critical level  $t_\alpha$
- The *power of the test* is the area to the right of  $t_\alpha$



## Sample Size “Rules of Thumb”

- Assuming equal variances  $\sigma_T^2 = \sigma_C^2$ :
$$n_T^* = n_C^* = n^* = 2(t_{\alpha/2} + t_\beta)^2 \left(\frac{\sigma}{\delta}\right)^2$$
- Note that the necessary sample size
  - Increases rapidly with the desired significance level and power.
  - Increases proportionally with the variance of the outcomes.
  - Decreases inversely proportionally with the square of the minimum detectable effect size.



## Sample Size “Rules of Thumb”

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$$n_T^* = n_C^* = n^* = 2(t_{\alpha/2} + t_{\beta})^2 \left(\frac{\sigma}{\delta}\right)^2$$

- Sample size depends on the ratio of effect size to standard deviation. Hence, effect sizes can just as easily be expressed in standard deviations.



## Sample Size “Rules of Thumb”

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$$n_T^* = n_C^* = n^* = 2(t_{\alpha/2} + t_{\beta})^2 \left(\frac{\sigma}{\delta}\right)^2$$

- Standard is to use  $\alpha=0.05$  and have power of 0.80 ( $\beta=0.20$ ).
- So to detect a **one-standard deviation** change using the standard approach, we would need:

$$n^* = 2(1.96 + 0.84)^2 * (1)^2 \approx 16$$

observations in each cell



## Sample Size “Rules of Thumb”

- Assuming equal variances  $\sigma_T^2 = \sigma_C^2$ :

$$n_T^* = n_C^* = n^* = 2(t_{\alpha/2} + t_{\beta})^2 \left(\frac{\sigma}{\delta}\right)^2$$

- Standard is to use  $\alpha=0.05$  and have power of 0.80 ( $\beta=0.20$ ).
- So to detect a **half-standard deviation** change using the standard approach, we would need:  
$$n^* = 2(1.96 + 0.84)^2 * (2)^2 \approx 64$$
observations in each cell



## Sample Size “Rules of Thumb”

- Assuming equal variances  $\sigma_T^2 = \sigma_C^2$ :

$$n_T^* = n_C^* = n^* = 2(t_{\alpha/2} + t_{\beta})^2 \left(\frac{\sigma}{\delta}\right)^2$$

- Standard is to use  $\alpha=0.05$  and have power of 0.80 ( $\beta=0.20$ ).
- So to detect a **quarter-standard deviation** change using the standard approach, we would need:

$$n^* = 2(1.96 + 0.84)^2 * (4)^2 \approx 250$$

observations in each cell



# Things that Effect the Power

- Grouped errors
  - Comparing between multiple groups reduces MDE
- Imperfect compliance
  - Partial compliance reduces the MDE
- Control variables
  - Controlling for baseline values increases the MDE
- Stratification
  - Blocking into similar groups increases the MDE



# Power Calculations in Practice

- Many of the parameters in the power calculations are unknown
  - Need to know mean and variance in absence of experiment (get from previous lit)
  - Correlation of outcome of interest between groups (do calculations at a variety of levels).
  - The expected effect size
- Budgets are usually the binding constraint
  - Use the power calculations to help optimally design the experiment within the given budget constraint



# Optimal Design

- A free, simple tool for calculating sample size
- Can do calculations and generate graphs for a number of different study designs
  - Randomized at individual level
  - Randomized at group level (clustering)
    - *With outcomes measured at individual level*
    - *Or outcomes measured at the group level*
  - Stratified or blocked designs
  - Both continuous and binary outcomes



# Practical Design and Implementation Issues

Karlan, Dean. 2016. *American  
Economic Association Annual  
Meeting*



# Unit of Randomization

1. Randomizing at the individual level
  2. Randomizing at the group level  
“Cluster Randomized Trial”
- Which level to randomize?
    - What unit does the program target for treatment?
    - What is the unit of analysis?



# How to Choose the Level

- Nature of the Treatment
  - How is the intervention administered?
  - What is the unit of intervention?
  - How wide is the potential impact?
    - *Spillovers and GE effects*
- Power requirements: larger the groups the larger the larger the total sample size
- Generally, best to randomize at the level at which the treatment is administered.



## How to Choose the Level

Suppose an intervention targets health outcomes of children through info on hand-washing. What is the appropriate level of randomization?

- A. Child level
- B. Household level
- C. Classroom level
- D. School level
- E. Village level
- F. Don't know



# Possible Designs

- Simple lottery
  - Randomization in the “bubble”
  - Randomized phase-in
  - Rotation
  - Encouragement design
- Note: These are not mutually exclusive.



# Simple Lottery

- Ideally start with a sample frame
  - Pull out of a hat/bucket
  - Use a random number generator in a spreadsheet program to order observations randomly
- With replacement?
- Proportional entry?

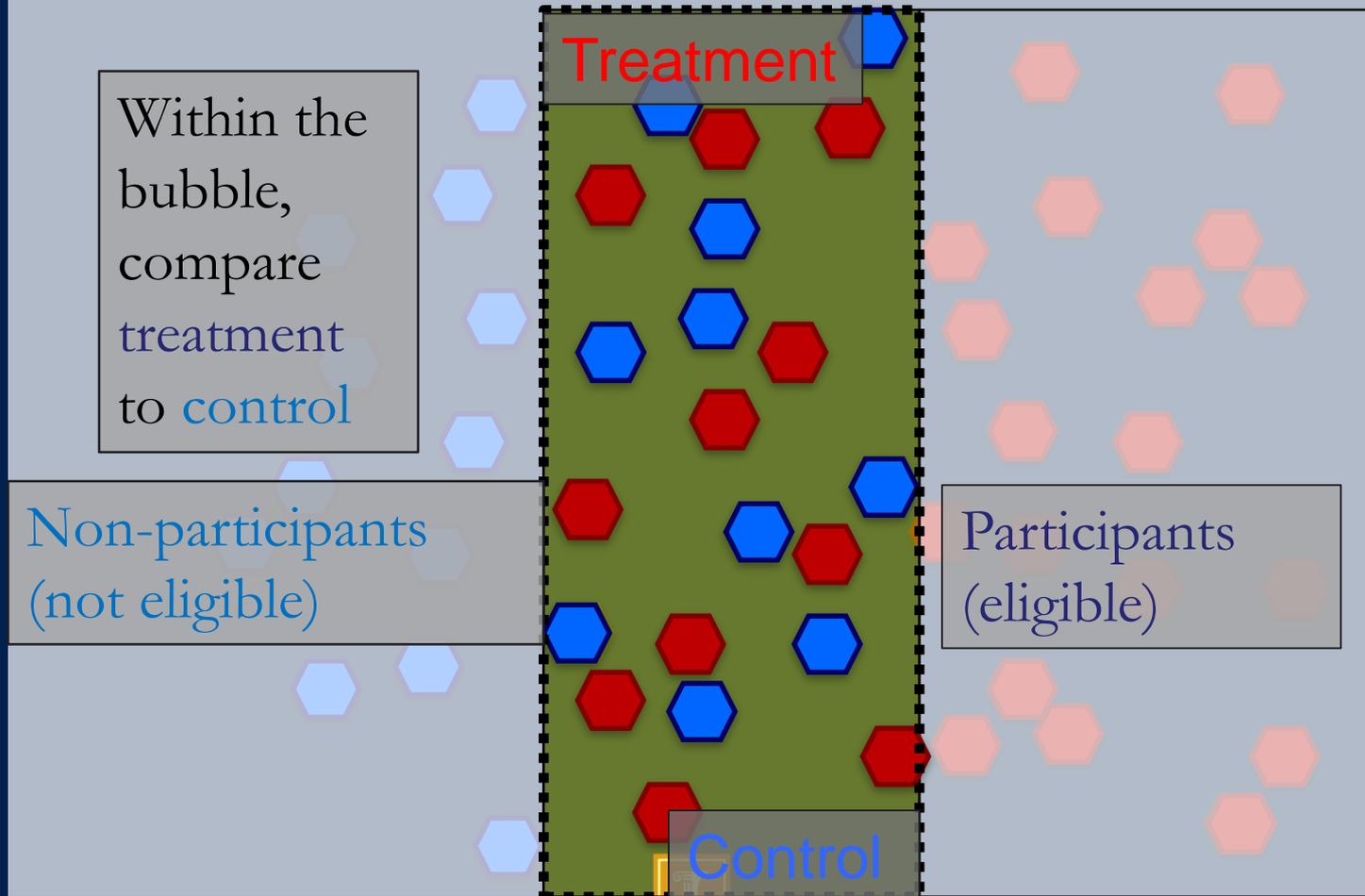


## Randomization in “The Bubble”

- Sometimes a partner may not be willing to randomize among eligible people.
- Partner might be willing to randomize in “the bubble.”
- People “in the bubble” are people who are borderline in terms of eligibility
  - Just above the threshold → not eligible, but almost
- What treatment effect do we measure? What does it mean for external validity?



# Randomization in “the bubble”



## Randomized Phase-In

- Everyone gets program eventually
  - What determines which schools, branches, etc. will be covered in which year?
- Advantages
  - Everyone gets something eventually
  - Provides incentives to maintain contact
- Concerns
  - Can complicate estimating long-run effects
  - Care required with phase-in windows
  - Do expectations change actions today?



# Phase-in design

## Round 1

Treatment: 1/3

Control: 2/3

## Round 2

Treatment: 2/3

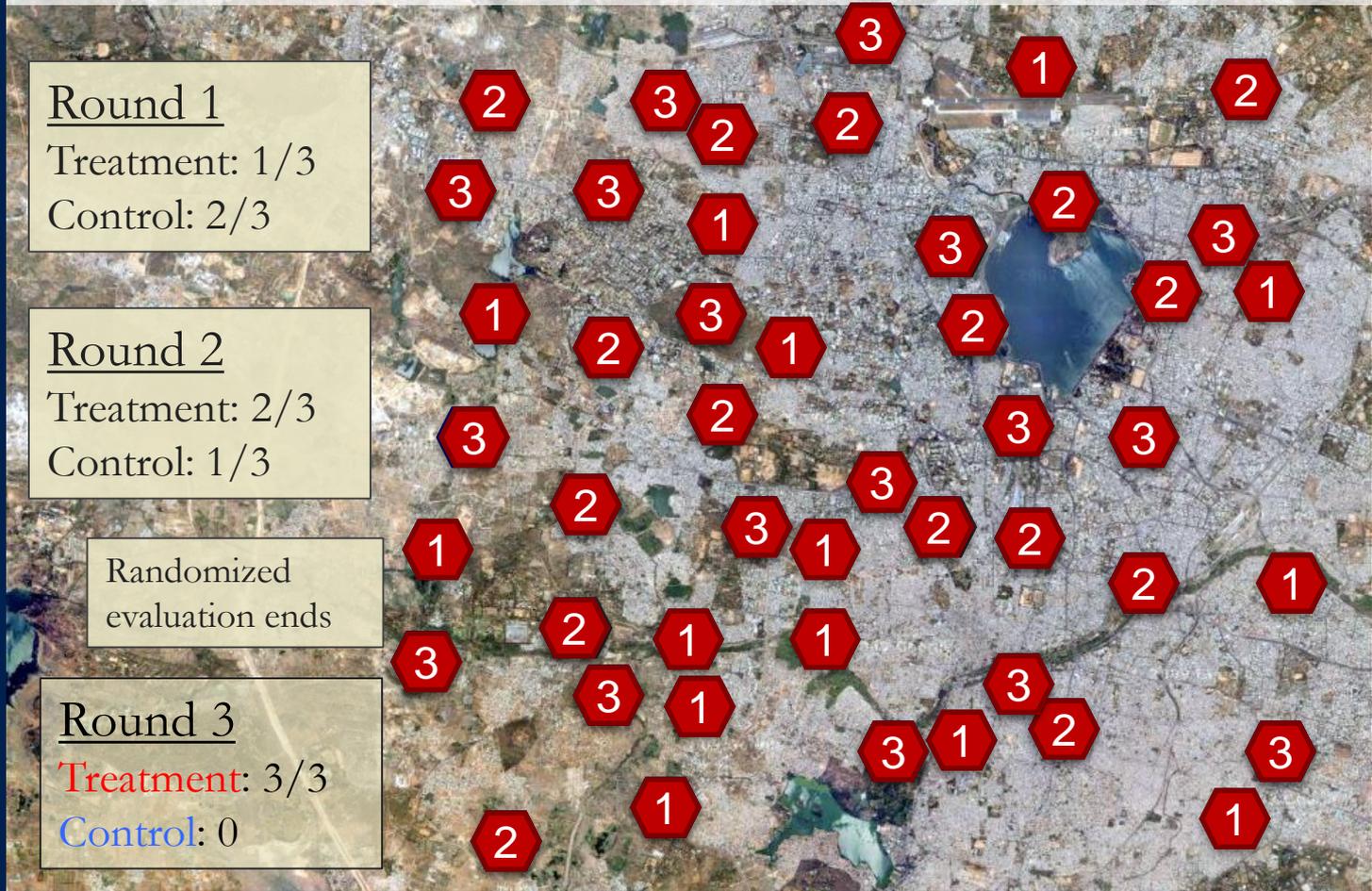
Control: 1/3

Randomized  
evaluation ends

## Round 3

Treatment: 3/3

Control: 0



# Rotation Design

- Groups get treatment in turns
- Advantages
  - Perceived as fairer; easier to get accepted
- Concerns
  - If people in Group B anticipate they'll receive the treatment the next period, they can have a different behavior in the first period
  - Impossible to measure long-term impact since no control group after first period



# Rotation design

## Round 1

Treatment: 1/2

Control: 1/2

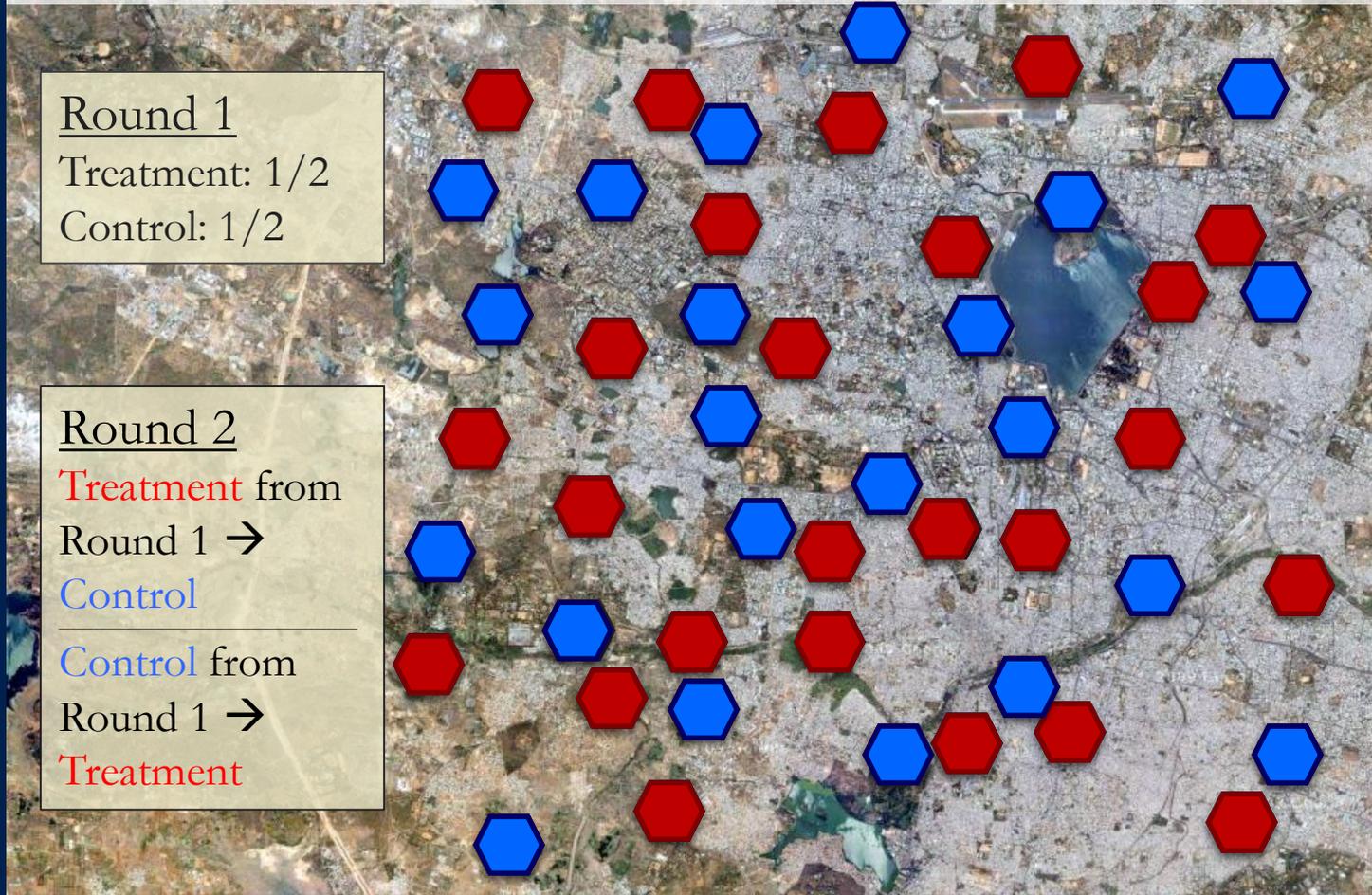
## Round 2

Treatment from  
Round 1 →

Control

Control from  
Round 1 →

Treatment



## “Want to Survey Me? Then Treat Me”

- Phase-in may not provide enough benefit to late round participants
- Cooperation from control group may be critical



- Consider within-group randomization
- All participants get some benefit
- Concern: increased likelihood of contamination

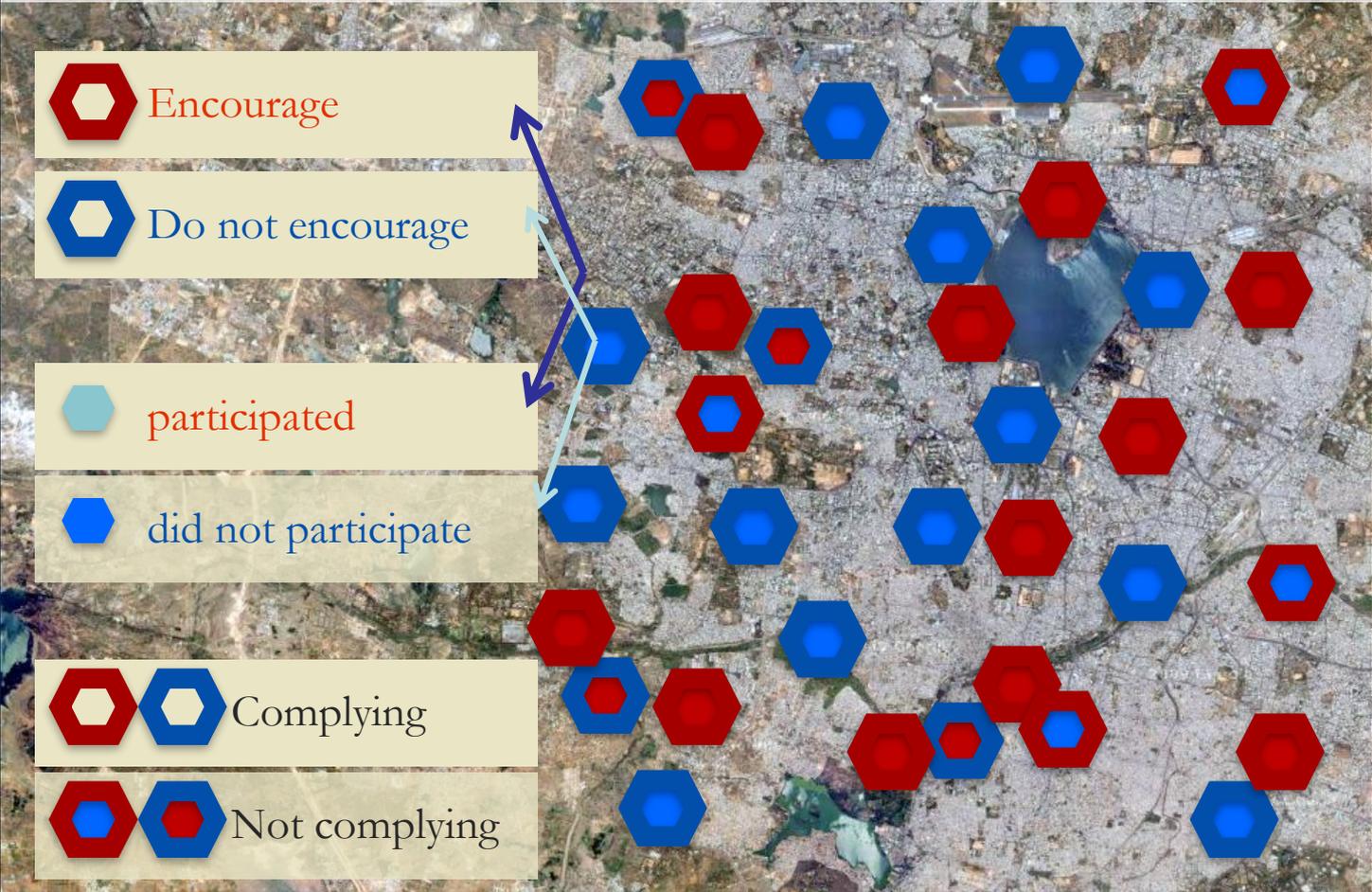


# Encouragement Design

- Sometimes it's practically or ethically impossible to randomize program access
- But most programs have less than 100% take-up
- Randomize encouragement to receive treatment



# Encouragement design



# Encouragement design

 Encourage

 Do not encourage

 participated

 did not participate

  Complying

  Not complying

compare  
encouraged to not  
encouraged

These must be correlated

do not compare  
participants to non-  
participants

adjust for non-compliance in  
analysis phase



# What Is “Encouragement”?

- Something that makes some folks more likely to use program than others
- Not itself a “treatment”
- For whom are we estimating the treatment effect?
- Crucial:
  - Think about who responds to encouragement
  - Are they different from the whole population?



# Stratification or Blocking

- Objective: balancing your sample when you have a small sample
- What is it:
  - Dividing the sample into different subgroups
  - Assigning treatment and control with precise proportions, within each subgroup



## When to Stratify

- Stratify on variables that could have important impact on outcome variable
- Stratify on subgroups that you are particularly interested in (where you may think impact of program may be different)
- Stratification more important with small sample frame
- Can get complex to stratify on too many variables
- Makes the draw less transparent the more you stratify



# Varying Levels of Treatment

- Some schools are assigned full treatment
  - All kids get pills
- Some schools are assigned partial treatment
  - 50% are designated to get pills
- Testing subsidies and prices



## Relative Size of Treatments

- All depends on relative weight of importance to the researcher
- 2 (similar) treatments and 1 control:
  - If you want to maximize the any treatment vs control test: 25/25/50.
  - If you want to maximize all pairwise tests equally: 33/33/33.
  - If you want to maximize the T1 vs T2 test: maybe 40/40/20.



## Data Collection – The Baseline Survey

- In theory pure randomization renders baseline surveys unnecessary
- So, why is it still important to conduct them?
  - Generates control variables that reduce variance in outcome
  - Makes it possible to examine interactions between initial conditions and the impact of the program
  - Provides an opportunity to check if randomization was successful
  - Offers opportunity to test and refine data collection procedures



# A Practical Example

- Your agency is implementing an irrigation program in several villages in a developing country
- They've asked you to design an RCT to measure the impact of the project.
  - How would you design the RCT?
    - *What would you measure?*
    - *What will you randomize over?*
    - *How many people will you include?*
  - What things could go wrong?

